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Applying the interior and exterior traces to the Stratton-Chu formulae, we arrive at the boundary integral equations [8]

$$\left(-\frac{1}{2}I + \mathbf{C}_{-}\right)\gamma_D^{-}\mathbf{E} + \mathbf{S}_{-}\gamma_N^{-}\mathbf{E} = 0 \tag{9}$$

$$-\mathbf{S}_i\gamma_D^{-}\mathbf{E} + \left(-\frac{1}{2}I + \mathbf{C}_{-}\right.$$

We note that the scattered far-field is transverse, $\hat{\mathbf{e}}^r \cdot \tilde{\mathbf{F}} = 0$, hence it may be written

$$\mathbf{E}^s = (E^s_{\square}\hat{\mathbf{e}}_{\square s} + E^s_{\square}\hat{\mathbf{e}}^s_{\square s})e^{ikr},$$

where (in the case $\phi = 0$)

$$\hat{\mathbf{e}}_{\square s} = \hat{\mathbf{e}}_{\vartheta}, \quad \hat{\mathbf{e}}_{\square s} = \hat{\mathbf{z}}, \quad \hat{\mathbf{e}}_{\square s} \times \hat{\mathbf{e}}_{\square s} = \hat{\mathbf{e}}_r,$$

following the notation of [7]. The BEM++ output far-field can be converted to this new form simply by the transformation

$$E^s_{\square s} = -\sin(\vartheta)E^s_x + \cos(\vartheta)E^s_y, \quad E^s_{\square s} = E^s_z. \tag{20}$$

In a similar way, the incident field is written in terms of its frame as

$$\mathbf{E}^i = (E^i_{\square i}\hat{\mathbf{e}}_{\square i} + E^i_{\square i}\hat{\mathbf{e}}_{\square i})e^{ikx},$$

where, in this case,

$$\hat{\mathbf{e}}_{\square i} = \hat{\mathbf{y}} \quad \text{and} \quad \hat{\mathbf{e}}_{\square i} = \hat{\mathbf{z}}.$$

The *Amplitude Scattering Matrix* defines the relationship between the scattered far-field and the *arbitrarily polarised* incident field in their respective coordinate frames, i.e.

$$\begin{pmatrix} E^s_{\square s} \\ E^s_{\square s} \end{pmatrix} = \frac{e^{ik(r-x)}}{-ikr} \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix} \begin{pmatrix} E^i_{\square i} \\ E^i_{\square i} \end{pmatrix} \tag{21}$$

In order to calculate all entries A_{ij}, we consider two separate incident waves with di□erent polarisations: one polarised in the $\hat{\mathbf{z}}$-direction and the other polarised in the $\hat{\mathbf{y}}$-direction. Each wave has unit amplitude and travels in the positive x-direction, as depicted in Figure 1. Let us consider these two problems separately.

4.1.1. $\hat{\mathbf{z}}$-polarised incident wave

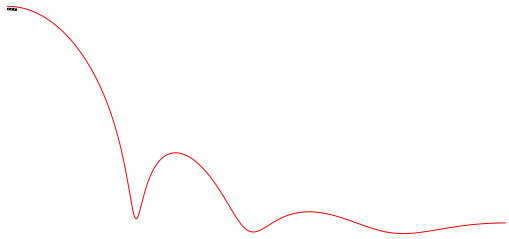
In this case the incident wave has the form

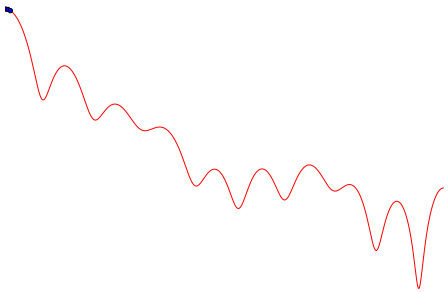
$$\mathbf{E}^i = (1 \cdot \hat{\mathbf{e}}_{\square i} + 0 \cdot \hat{\mathbf{e}}_{\square i})e^{ikx}$$

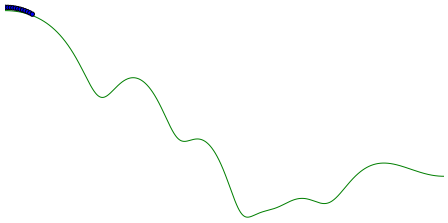
and thus it is possible to calculate two of the matrix entries, namely A_{12} and A_{22}. They are given as

$$A_{12} = -\sin(\vartheta)E^s_x + \cos($$

where p is the *phase function* $p = \mathbf{P}/4\pi$.







of 1% is required. If a lower accuracy is required, or a larger machine is available, this size parameter range can of course be extended. Also, it should be noted that BEM++ is not exploiting the symmetries of the shape to reduce memory consumption as is done in [19, 24]. Hence, for non-symmetrical shapes, we can expect a similar size parameter range of application.

We demonstrated that, although the scattering and extinction e□ciencies di□ered from those of the T-matrix by approximately 1%, the phase matrix entries were vir-

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